

CHU-YUN HUANG lily4327@gmail.com 347-886-5093

Psyop, NY NY

DMG / VFX assistant / OCT 2018 - FEB 2019

Managing digital files, assets and archives in DMG department.

Composite title graphics, footages, Audio tracks using Flame Assist.

Exporting and conforming using Autodesk Flame Assist.

Managing versions, dailies, final deliverables files.

Creating versions in web, social media, and broadcast formats.

The Underground, NY NY

VFX Flame Assist / Oct 2017 - Oct 2018

Assisting the creative director: the lead Flame artist.

Exporting and conforming EDL, XML, AAF on timeline in Flame using Adobe Premiere and Autodesk Flame.

Rotoscoping and tracking in Action module, Timeline FX, and BFX set up in Autodesk Flame.

Contacted Autodesk Flame product tech support for machine, software maintenance and troubleshooting.

Managed versionings, final deliverables and archiving projects.

Works closely with colorist, Flame artist, motion graphics artist.

Prepped graphic, video assets, Tiff sequences, alpha renders for flame project using encoder and After Effects.

Transcoded video raw footages into proxies or different formats based on camera brands and their own transcoding software.

Compressed render files into different codecs and file formats for client's preview.

Link 9, NY NY

Senior Animation Artist / Jan 2014 - Jan 2017

Created animatics, turnaround and pitches in tight schedule.

Working with Adobe suite programs on Mac OS Systems.

Composited 4K format video for LED display and Time Square bill board.

Designed motion graphics, planned transition scenes and composite VFX over live-action footages.

Rendered, cleaned up and organized files, compressed, and archived jobs.

Handled multi projects in tight schedule and met the deadline.

FlickerLab, NY NY

Junior Motion Designer / Feb 2011 - Jun 2011

Prepped art from original children's book's characters, riggerd and animated.

Data visualization; Designed charts, grids, and infographics for business presentation purposes.

 ${\tt Designed \ Flickerlab \ website \ using \ WordPress, \ CSS, \ HTML \ 5, \ Javascript \ plug-ins.}$

Clients: Barnes & Noble, Penguin Random House.

Big Sky Editorial, NY NY

Internship, Visual Effects / Jul 2009 – Sep 2010

Created texturally and graphical compositions using AfterEffects, Illustrator and Photoshop.

Output all formats sequences and compressions to support the commercial spots edited in Avid and FinalCut.

Used AE third party's plug-ins including Particular, Key-light, Mocha, Magic Bullet Looks.

Assisted creating the Logo animation, Title treatments, end tags and on-air promotions for advertisers.

Created in-house graphics and illustrations, under the supervision of the department supervisor.

Client: AICE Camp Kuleshov, McDonalds, MLB, MasterCard, American Express, Oreo.

SKILLS

Adobe After Effects Adobe Premiere Traditional and Digital Photography
Autodesk Flame Adobe Illustrator Videography

Colorgrading Adobe Photoshop

EDUCATION

Parson School of Design, NY NY MFA Design and Technology / Jun 2008 – Jun 2010