



**Lily ,
Chu-Yun Huang**

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Objective Seeking opportunities in Motion graphics designer

Education

Parsons School of Design,
New York, U.S.A.

MFA, Narrative Studio,
Design and Technology Jul 2008-May 2010

Software and Skills

Adobe Creative Cloud 2015
Final Cut Pro
Photo retouching and color grading
Fluent in Mandarin

Experience

Link9 LLC, New York, NY
Senior Animation Artist,

Jan 2014 - The Present

Created animatics based on the storyboard.
Worked with adobe suite programs.
Worked on 4K compositing files for LED Installation
Helped production team to realize their visions.
Designed motions and transition with given materials.
Rendered , compressed videos in different formats.

FlickerLab, New York, NY
Junior Designer,

Feb 2010 - Jun 2010

Animated children's eBook , Art preping for
elements from original children's book.
Used After Effects and Adobe suite CS5.
Created artwork and graphic design for online
iPhone and iPad Games.
Designed visual elements including charts, grids
and graphics for business presentation.

Clients include: Barnes & Nobles, Penguin.

Big Sky Editorial Company, New York, NY
Internship, Visual Effects department

Jul 2009-Sep 2010

Worked closely with the Effects Supervisor to create
textual and graphical compositions using After
Effects, Illustrator, and Photoshop.

Output all formats including JPEG/ TIFF/ SGI
sequences and Quicktime compressions to support
the commercial spots edited in Avid and Final Cut.
Assisting the creation of motion graphics and
broadcast designs for national advertisers, including
animation of logos, title treatments, end tags and
mnemonics, as well as on-air promotional designs.
Created in-house graphics, including pictures and
corporate advertisements under the supervision of
the visual graphics supervisor and artists.

Clients include: AICE Camp Kuleshov,
McDonalds, MasterCard, American Express.

Idea Net Work Ltd. Co., Taipei, Taiwan.
Graphic, Exhibition Designer

Jul 2004-Sep 2005

Designed and lead in the execution of luxury watch
exhibition, including party interior design, exhibition
displayed hardware, billboard and poster. Also
designed catalogue and invitation cards for the party.

Coordinated with clients regarding their budget,
sketching, and blueprinting prototypes. Also
compositing the design to photos by Photoshop, and
Illustrator, meeting with art factories, supervising,
setting up display in retail windows and showrooms.

Revised and finished the installation in the real space.
Documented and evaluated the flow of using spaces.
Evaluated the case and archived the documentation.

Clients include: PIAGET, Audemars Piguet,
PREGUET, and Harry Winston.